

## Liquid Cursor Effect

A lightweight WebGL cursor effect that creates a fluid, organic cursor with motion trails and splatter particles - created by [aecync.com](https://aecync.com).

### Installation

1. Open `liquid-cursor.html` .
2. Copy the entire code.
3. Paste it before the closing `</body>` tag of your website.
4. Save and refresh the page.

The effect will automatically create a custom cursor, fluid trail, and motion splashes.

### Customization

You can adjust the appearance and behavior by editing the values inside the `settings` object:

- `color` : Cursor color
- `mainRadius` : Main cursor size
- `trailLife` : Trail duration
- `splatMinSpeed` : Speed required to create splashes
- `followSpeed` : Cursor responsiveness

### Requirements

- Modern browser with WebGL support
- JavaScript enabled

### Notes

- The effect is rendered on a transparent canvas overlay.
- Pointer events pass through the effect and do not interfere with page interaction.
- Performance may vary on older devices.

### Credit

Created by aecync.

If you use this effect in a project, a credit or link back to <https://aecync.com> is appreciated.